

# > Three Open Problems for Historians of AI

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Towards a History of Artificial Intelligence

Workshop at Columbia University, 24 May 2019

**Slides:** [https://mominmalik.com/three\\_problems.pdf](https://mominmalik.com/three_problems.pdf)

# ➤ About me



Contact me for technical advising!  
<momin.malik@gmail.com>

# › The Three Problems

1. **When did ML become statistics?**
2. **When did algorithms become models?**
3. **What is the genealogy of prediction?**

› Introduction

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become  
statistics?

› When did  
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› What is the  
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## › Background and goals

- › My interest, and “internalist” mission, is driven by fundamental skepticism
- › There are never any discontinuities; but also, disciplinary histories are suspect
- › I want rigorous histories to cite for my audiences, collaborators, colleagues

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# > New narratives

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# 1. When did ML become statistics?

# > Machine Learning $\Rightarrow$ Data/Statistics

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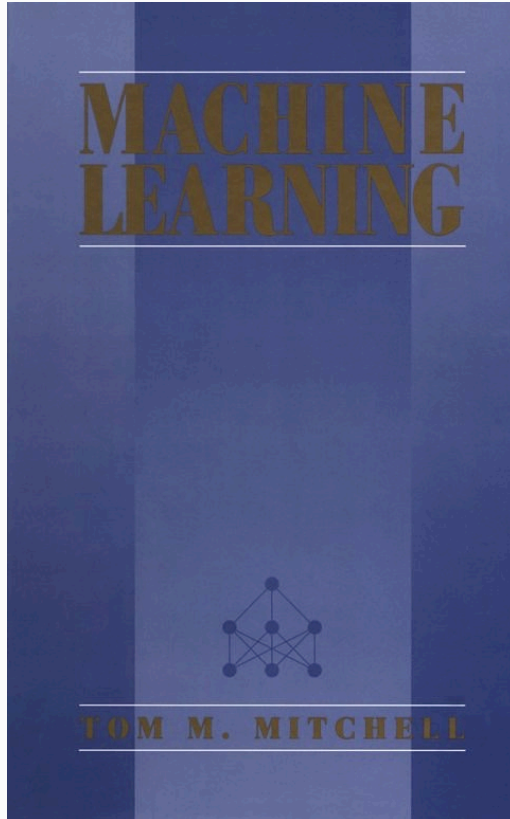
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> “A computer program is said to learn from **experience**  $E$  with respect to some class of tasks  $T$  and performance measure  $P$  if its performance at tasks in  $T$ , as measured by  $P$ , improves with experience  $E$ .” –Mitchell, *Machine Learning*, 1997

# ➤ Data/Statistics $\Rightarrow$ Probability

“briefly, and in its most concrete form, **the object of statistical methods is the reduction of data.**”  
–R. A. Fisher, “On the Mathematical Foundations of Theoretical Statistics”, 1922



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# ➤ Probability comes from *gambling*



- “It is remarkable that a science which began with the **consideration of games of chance** should have become the most important object of human knowledge.”  
–Laplace, *Théorie Analytique des Probabilités*, 1812

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## › The story I'd like to tell...

- › ML *started off* trying to make “learning machines”
- › That failed
- › They found correlations in data could achieve the tasks they were trying to do
- › They switched to doing statistics, but called it the same thing
- › Not perfectly accurate, but...

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## ➤ Exhibit A: Norvig's 14 years of effort

- "As Steve Abney wrote in 1996, 'In the space of the last ten years, statistical methods have gone from being virtually unknown in computational linguistics to being a fundamental given.'... **after about 14 years of trying to get language models to work using logical rules, I started to adopt probabilistic approaches**". -Norvig, "On Chomsky", 2010

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## > Exhibit B: Boden's take

- > "1980s–1990s work in machine learning often replayed insights available in traditional statistics... Indeed, it became increasingly clear through the 1990s that **many 'insights' of connectionism were differently named versions of statistical techniques.**" –Boden, *Mind as Machine*, 2006

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## > Exhibit C: “in a matter of a few years”

- > “At first, ML researchers developed... a collection of rather primitive (yet clever) set of methods to do classification... that eschewed probability. But very quickly they adopted advanced statistical concepts like empirical process theory and concentration of measure. **This transition happened in a matter of a few years.**” –Wasserman, “Rise of the Machines”, 2014

## ➤ Exhibit D: Breiman's "second" culture

- "In the past fifteen years, the growth in algorithmic modeling applications and methodology has been rapid. It has occurred largely outside statistics in **a new community—often called machine learning—that is mostly young computer scientists.**" -Breiman, "The Two Cultures", 2001

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# › Why does it matter?

# ➤ Status quo: Useful ignorance

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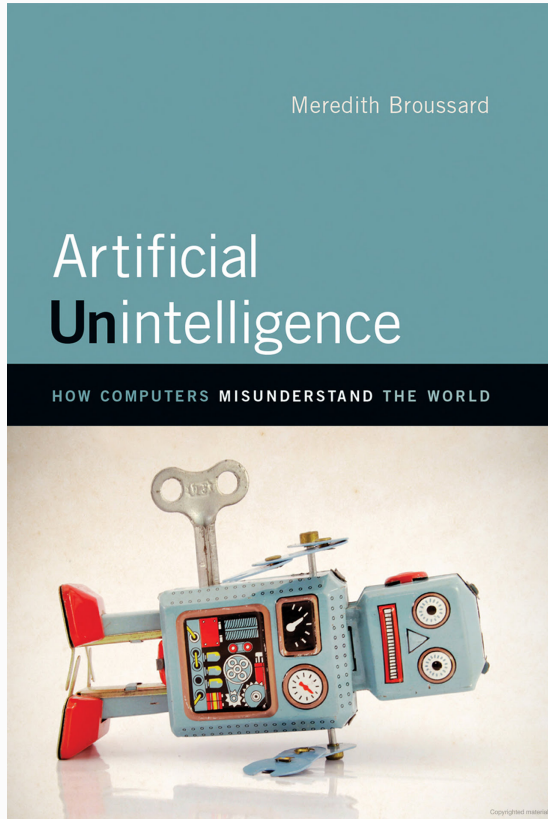
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Three Open Problems for Historians of AI

- Story in Ch. 3, “Hello, AI”
  - “So, it’s not real AI?” he asked.
  - “Oh, it’s real,” I said. “And it’s spectacular. But you know, don’t you, that there’s no simulated person inside the machine? Nothing like that exists. It’s computationally impossible.”
  - His face fell. “I thought that’s what AI meant,” he said. “I heard about IBM Watson, and the computer that beat the champion at Go, and self-driving cars. I thought they invented real AI.”



# ➤ Fight this with demystification

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**Baron Schwartz** ✓

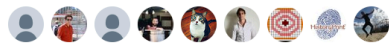
@xaprb

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When you're fundraising, it's AI  
When you're hiring, it's ML  
When you're implementing, it's linear regression  
When you're debugging, it's printf()

12:52 AM - 15 Nov 2017

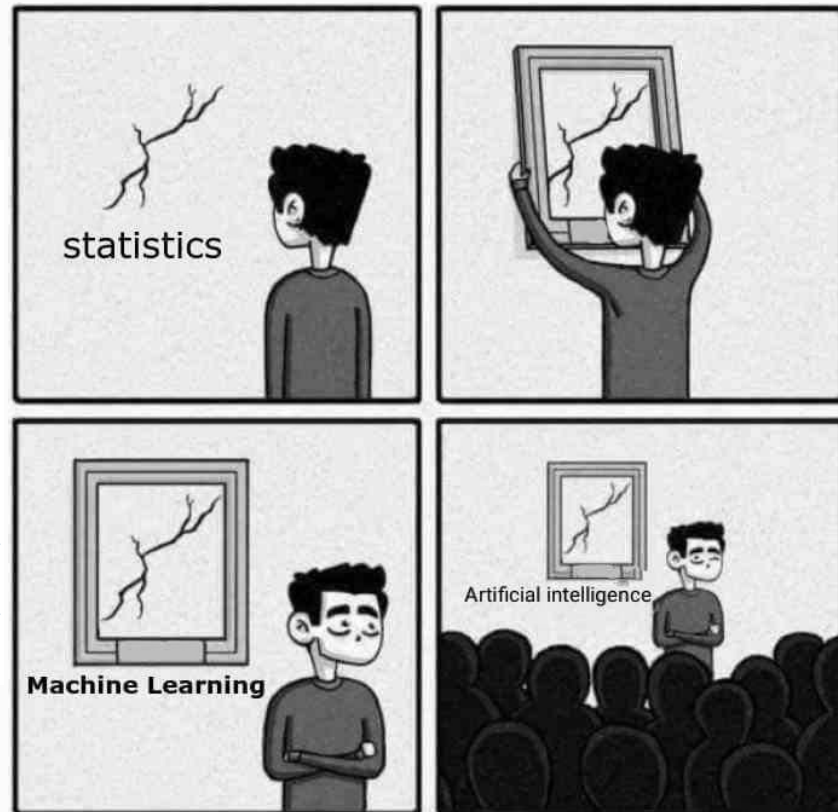
5,545 Retweets 12,654 Likes



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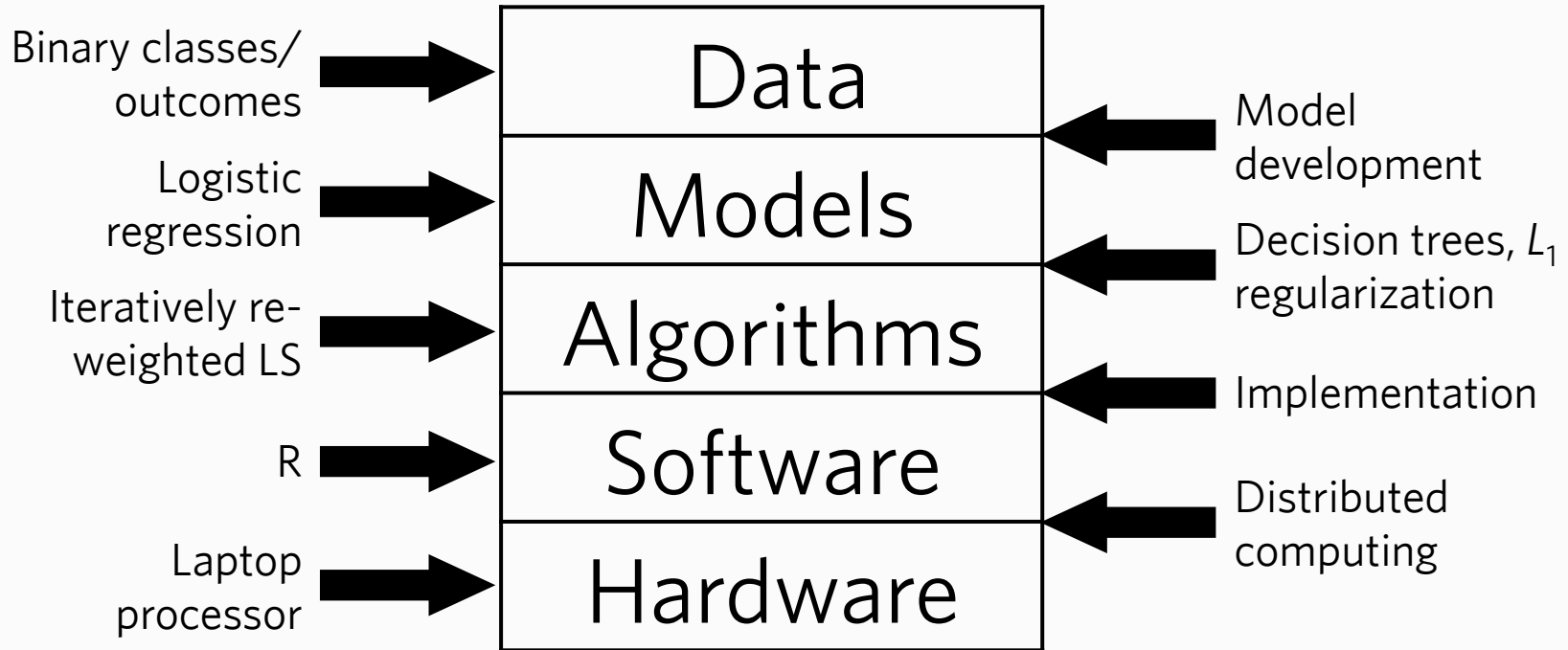
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## 2. When did algorithms become models?

# ➤ Confusion in *levels of abstraction*



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## › Advantages of rhetorical distancing?

- › “neural networkers tend to **ignore the distributional assumptions** they have made, whereas statisticians explore their consequences.” -Boden
- › Language of “improvement” avoids analysis of convergence?
- › Other psychological/political benefits?

# ➤ Avoids critiques of modeling

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## Can an Algorithm be Wrong?



things are  
#Fucked up  
and  
#bullshit!

How do we know if we are where it's at?  
**Tarleton Gillespie** explores the controversy  
over Twitter Trends and the algorithmic  
'censorship' of #occupywallstreet.

**THROUGHOUT** the Occupy Wall Street protests, participants and supporters used Twitter (among other tools) to coordinate, debate, and publicize their efforts. But amidst the enthusiasm a concern surfaced: even as the protests were gaining strength and media coverage, and talk of the movement on Twitter was surging, the term was not "Trending." A simple list of ten terms provided by Twitter on their homepage, Twitter Trends digests the 250 million tweets sent every day and indexes the most vigorously discussed terms at that moment, either globally or for a user's chosen country or city. Yet, even in the cities where protests were happening, including New York, when tweets using the term #occupywallstreet seem to spike, the term did not Trend. Some suggested that Twitter was deliberately dropping the term from its list, and in doing so, preventing it from reaching a wider audience.

The charge of censorship is a revealing one. It suggests, first, that many are deeply invested in the Twitter network as a political tool, and that some worry that Twitter's

copywallstreet's absence is that Twitter "censored" it implies that Trends is otherwise an accurate barometer of the public discussion. For some, this glitch could only mean deliberate human intervention into what should be a smoothly-running machine. The workings of these algorithms are political, an important terrain upon which political battles about visibility are being fought (Grimmelmann 2009). Much like taking over the privately owned Zuccotti Park in Manhattan in order to stage a public protest, more and more of our online public discourse is taking place on private communication platforms like Twitter. These providers offer complex algorithms to manage, curate, and organize these massive networks. But there is no tension between what we understand these algorithms to be, what we need them to be, and what they in fact are. We do not have a sufficient vocabulary for assessing the intervention of these algorithms. We're not adept at appreciating what it takes to design a tool like Trends – one that appears to effortlessly identify what's going on, yet also makes distinct and motivated choices. We don't have a language for the unexpected associations algorithms make, beyond the intention (or even comprehension) of their designers (Ananny 2011). Most importantly, we have not fully recognized how these algorithms attempt to produce representations of the wants or concerns of the public, and as such, run into the classic problem of political representation: who

UNIVERSITY OF WISCONSIN-MADISON  
MATHEMATICS RESEARCH CENTER

ROBUSTNESS IN THE STRATEGY OF SCIENTIFIC MODEL BUILDING<sup>†</sup>

G. E. P. Box

Technical Summary Report #1954  
May 1979

ABSTRACT

ALL MODELS ARE WRONG BUT SOME ARE USEFUL





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# › Why does it matter?

## > Study the right topic!

- > “I hopped over to the Department of Management at LSE to visit my new friend [and] I asked him: **‘What is an algorithm?’** In other words, what is the scope of things I can expect will get discussed at a conference about algorithms? ‘That’s a very good question,’ Keith replied, ‘When I started, there was a fairly precise meaning to the term. An algorithm was a set of rules, which would generate an optimum answer to the problem that you’d posed it. It was a statement of rules that gave you the best possible answer in a finite amount of time.’” -Poon, “Response to Gillespie”, 2013

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# › Apply critiques of statistics!

- › “[Statistical models] assumes the social world consists of fixed entities (the units of analysis) that have attributes (the variables). These attributes interact, in causal or actual time, to create outcomes, themselves measurable as attributes of the fixed entities... **it is striking how absolutely these assumptions contradict those of the major theoretical traditions of sociology.** Symbolic interactionism rejects the assumption of fixed entities and makes the meaning of a given occurrence depend on its location—within an interaction, within an actor’s biography, within a sequence of events. Both the Marxian and Weberian traditions deny explicitly that a given property of a social actor has one and only one set of causal implications...” -Abbott, “Transcending General Linear Reality”, 1988

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The  
SocietyPages



## Fact Check: Your Demand for Statistical Proof is Racist

Candice Lanius on January 12, 2015

*Today we're reposting our most popular guest post of the year. This essay has garnered a lot of attention and for good reason: it speaks directly to a kind of liberal racism that is endemic to the institutions and professions that see themselves as the good guys in this problem. -db*

- › “A white woman can say that a neighborhood is ‘sketchy’ and most people will smile and nod. She felt unsafe, and we automatically trust her opinion. A black man can tell the world that every day he lives in fear of the police, and suddenly everyone demands statistical evidence to prove that his life experience is real.”

# > Apply critiques of statistics!

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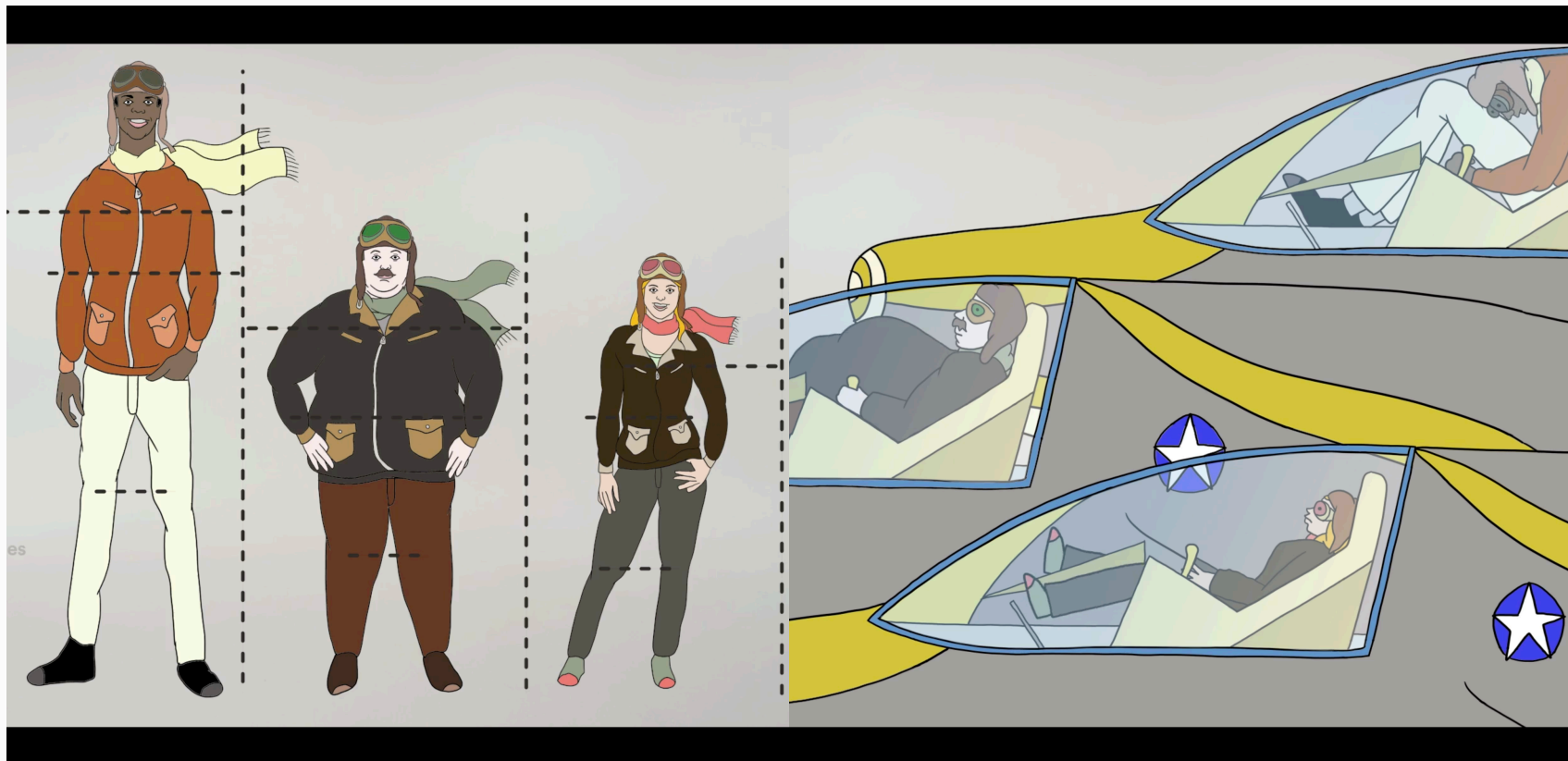
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# 3. What is the genealogy of “prediction”?

# › Prediction seems scary powerful

**MIT  
Technology  
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**Intelligent Machines**

## Software Predicts Tomorrow's News by Analyzing Today's and Yesterday's

Prototype software can give early warnings of disease or violence outbreaks by spotting clues in news reports.

by Tom Simonite February 1, 2013

---

A method of using online information to accurately predict the future could transform many industries.

# ➤ Predict... the future?

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## Predicting the Future With Social Media

Sitaram Asur  
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Email: sitaram.asur@hp.com

Bernardo A. Huberman  
Social Computing Lab  
HP Labs  
Palo Alto, California  
Email: bernardo.huberman@hp.com

Mar 2010

**Abstract**—In recent years, social media has become ubiquitous and important for social networking and content sharing. And yet, the content that is generated from these websites remains largely untapped. In this paper, we demonstrate how social media content can be used to predict real-world outcomes. In particular, we use the chatter from Twitter.com to forecast box-office revenues for movies. We show that a simple model built from

This paper reports on such a study. Specifically we consider the task of predicting box-office revenues for movies using the chatter from Twitter, one of the fastest growing social networks in the Internet. Twitter<sup>1</sup>, a micro-blogging network, has experienced a burst of popularity in recent months leading to a huge user-base, consisting of several tens of millions of

## Predicting the Future — Big Data, Machine Learning, and Clinical Medicine

Ziad Obermeyer, M.D., and Ezekiel J. Emanuel, M.D., Ph.D.

By now, it's almost old news: big data will transform medicine. It's essential to remember, however, that data by themselves are useless. To be useful, data must be analyzed, interpreted, and acted on. Thus, it is algorithms —

not data sets — that will prove transformative. We believe, therefore, that attention has to shift to new statistical tools from the field of machine learning that will be critical for anyone practicing medicine in the 21st century.

First, it's important to understand what machine learning is not. Most computer-based algorithms in medicine are “expert systems” — rule sets encoding knowledge on a given topic, which are applied to draw conclusions

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N ENGL J MED 375:13 NEJM.ORG SEPTEMBER 29, 2016

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**predict** verb

pre·dict | \pri·dikt\

**predicted; predicting; predicts**

### Definition of *predict*

*transitive verb*

: to declare or indicate **in advance**

especially : **foretell** on the basis of observation, experience, or scientific reason

*intransitive verb*

: to make a prediction

↓ Other Words from *predict*

↓ Synonyms

↓ Choose the Right Synonym

# ➤ “Prediction” is not prediction!

- *“It’s not prediction at all!* I have not found a single paper predicting a future result. All of them claim that a prediction could have been made; i.e. they are *post-hoc* analysis and, needless to say, negative results are rare to find.” -Gayo-Avello, “I Wanted to Predict Elections with Twitter and all I got was this Lousy Paper”, 2012

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# > Prediction is post-hoc correlation

- > Non-causal correlations can fit the data really well!
- > Google Flu Trends: half flu detector, half winter detector
- > Where did this come from?





# ➤ Aspirational naming of AI?

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## ARTIFICIAL INTELLIGENCE MEETS NATURAL STUPIDITY

Drew McDermolt  
 MIT AI Lab Cambridge, Mass 02139

As a field, artificial intelligence has always been on the border of respectability, and therefore on the border of crackpottery. Many critics <Dreyfus, 1972>, <Lighthill, 1973> have urged that we are over the border. We have been very defensive toward this charge, drawing ourselves up with dignity when it is made and folding the cloak of Science about us. On the other hand, in private, we have been justifiably proud of our ideas, because pursuing them is the only way to advance the culture of the hacker in computer science.

Unfortunately, the necessity for self-discipline to cripple our self-discipline. In a young field, self-discipline is not necessarily a virtue, but we are not getting any younger. In the past few years, our tolerance of sloppy thinking has led us to repeat many mistakes over and over. If we are to retain any credibility, this should stop.

This paper is an effort to ridicule some of these mistakes. Almost everyone I know should find himself the target at some point or other; if you don't, you are encouraged to write up your own favorite fault. The three described here I suffer from myself. I hope self-ridicule will be a complete catharsis, but I doubt it. Bad mnemonics are a common fault. Remember though, if we can't find a better one, we should use the old one.

## Wishful Mnemonics

### Wishful Mnemonics

A major source of simple-mindedness in AI programs is the use of mnemonics like "UNDERSTAND" or "GOAL" to refer to programs and data structures. This practice has been inherited from more

Compare the mnemonics in Planner <Hewitt,1972> with those in Conniver <Sussman and McDermott, 1972>:

Planner	Conniver
GOAL	FETCH & TRY-NEXT
CONSEQUENT	IF-NEEDED
ANTECEDENT	IF-ADDED
THEOREM	METHOD
ASSERT	ADD

It is so much harder to write programs using the terms on the right! When you say (GOAL . . .), you can just feel the enormous power at your fingertips. It is, of course, an illusion.

When you say (GOAL . . .), you can just feel the enormous power at your fingertips. It is, of course, an illusion.

1965> What if atomic symbols had been called "concepts", or CONS had been called ASSOCIATE? As it is, the programmer has no debts to pay to the system. He can build whatever he likes. There are some minor faults; "property lists" are a little risky; but by now the term is sanitized.

Resolution theorists have been pretty good about wishful mnemonics. They thrive on hitherto meaningless words like RESOLVE and PARAMODULATE, which can only have their humble, technical meaning. There are actually quite few pretensions in the resolution literature. <Robinson, 1965> Unfortunately, at the top of their intellectual edifice stand the word "deduction". This is very wishful, but not entirely their fault. The logicians who first misused the term (e.g., in the "deduction" theorem) didn't have our problems; pure resolution theorists don't either. Unfortunately, too many AI researchers took them at their word and assumed that deduction, like payroll processing, had been tamed.

Of course, as in many such cases, the only consequence in the long run was that "deduction" changed in meaning, to become something narrow, technical, and not a little sordid.

# ➤ No, much older: Pearson, 1928

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equal to certainty, would be found to be lumped up. Let us suppose for illustration that a mark was made on our scale of skin pigmentation and the number of individuals in a particular race with a darker pigmentation was found to be  $r$ , and without knowledge of other races, we wanted to **predict** something about the percentage of dark individuals in the sampled population. Now clearly with such a method of estimating dark individuals in a race, the frequency distri-

# ➤ Shannon, 1950

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## Prediction and Entropy of Printed English

By C. E. SHANNON

*(Manuscript Received Sept. 15, 1950)*

A new method of estimating the entropy and redundancy of a language is described. This method exploits the knowledge of the language statistics possessed by those who speak the language, and depends on experimental results in prediction of the next letter when the preceding text is known. Results of experiments in prediction are given, and some properties of an ideal predictor are developed.

# › Solomonoff, 1956

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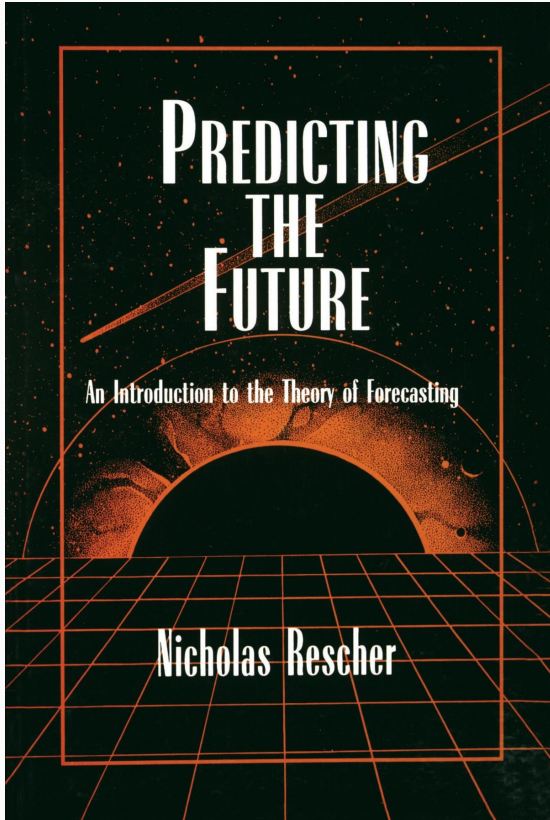
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The inductive inference machine takes categories that have been useful in the past and, by means of a small set of transformations, derives new categories that have reasonable likelihood of being useful in the future. These are then tested empirically for usefulness in **prediction** and the new useful ones are combined with old useful categories to create newer ones. These, in turn, are tested and the process is repeated again and again.

# > Accidentally, uniquely dangerous?



- > “In all times and places, decision makers have looked to predictive counselors of some sort—putative experts, be they religious or secular, to guide them regarding the auguries of the gods, the stars, or the inexorable decrees of fate or of nature.”
- > (Or perhaps deeply revealing?)

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## › Summary

- › Certain historical work would be enormously helpful for my political project:
- › Show that ML became statistics/statistical
- › Show algorithms became *models*, and *modeling* logic is what we worry about
- › Show where “prediction” comes from, to show that it’s not actually prediction

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**BERKMAN  
KLEIN CENTER**  
FOR INTERNET & SOCIETY  
AT HARVARD UNIVERSITY

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## > My own prediction

- > The hype around AI and machine learning will die in 5-10 years as it fails to achieve new successes
- > *Modeling* will remain a persistent issue for the remainder of human civilization
- > AI might be an interesting historical case study of aspiration/arrogance, but literature about modeling will retain contemporary relevance forever

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